Playgrounds

Play and Spaces

Difference between gamespace and playspace

Gamespace -> sports, courts Playspace -> tension between appropriation and resistance

Playgrounds: designed behaviors through Props (unlike games -> mechanics)

Behaviors -> encounters -> Props that can become other things

Transformation and appropriation

Playground as replica of the world open for appropriation: sensory stimulation

Playground design:

control

Children as designers: making props out of the world

- -> adults?
- -> panopticon playground
- -> space for performance